CONFIG MANAGEMENT FOR THE CLOUD

Felix Frank

OpenStack DACH Day 2016, Berlin

Presenting



This cat on stage:

Felix Frank



old school Linux person hobbyist programmer

GREAT TO BE HERE

It was a long way



2004



but also





http://www.desy.de/forschung/anlagen__projekte/hera/index_ger.html



http://www.desy.de/forschung/anlagen__projekte/tier_2/index_ger.html

Nagios



http://www.rccomputers.com/2013/08/06/we-help-you-get-rid-of-that-old-computer-junk/





https://en.wikipedia.org/wiki/Perl

https://twitter.com/cfengine



@KrisBuytaert @roidelapluie @garethr Actually now it is "When all you have is a hammer everything looks like a Container."



early automation summarized



2009

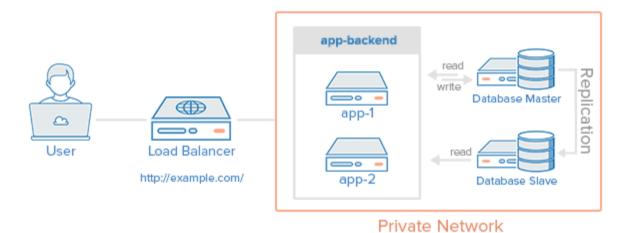
mpex



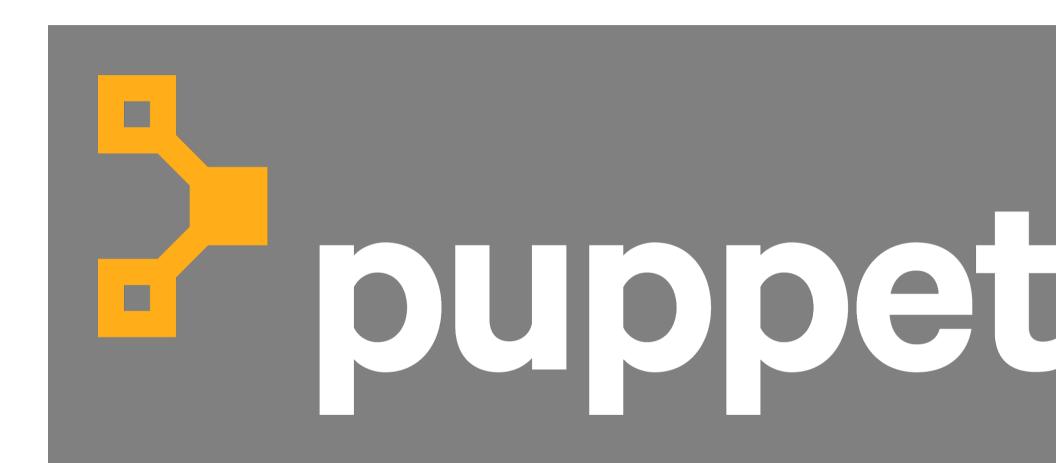
ISP (Berlin)

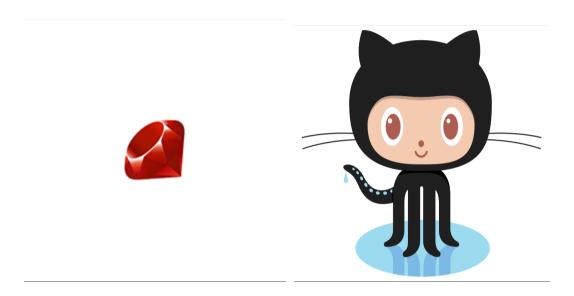


Master-Slave Database Replication



https://www.digitalocean.com/community/tutorials/5-common-server-setups-for-your-web-application

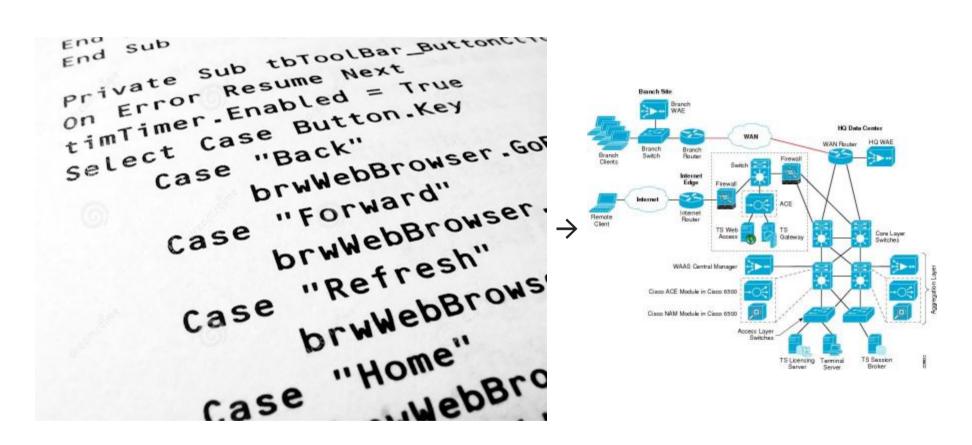




https://www.ruby-lang.org/en/about/logo/

https://github.com/logos

Infrastructure as code



http://www.clipartkid.com/stock-photos-programming-source-code-a26erW-clipart/

EPISODE IV

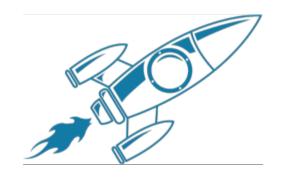
A New Hobby

And now here we are





The unbelievable Machine Company



ISP, data specialists (Berlin)



This story follows the general trends in server operations.

Automation became pervasive to more and more tasks.

Cloud computing is at the apex of this evolution.

When software defines everything, almost anything becomes possible.

Tooling and technology evolve head to head.

Some abstractions are even on the way out.

Yet the VM will remain the backbone of any cloud stack for a while.

The cloud paradigm turned our pets into cattle.

Puppet and friends can deal, but it can feel clunky

Why do we even [Puppet]?

- 1. Distinct resources which
- 2. Check their respective state
- 3. Sync if necessary

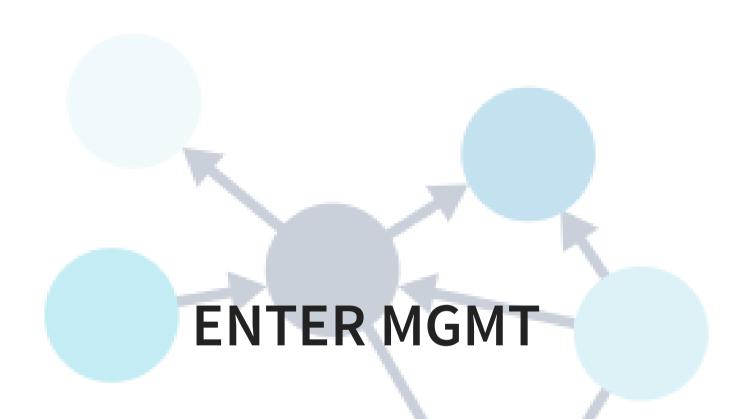
Puppet has defined a new standard for describing infrastructure

Some caveats, especially in distributed contexts

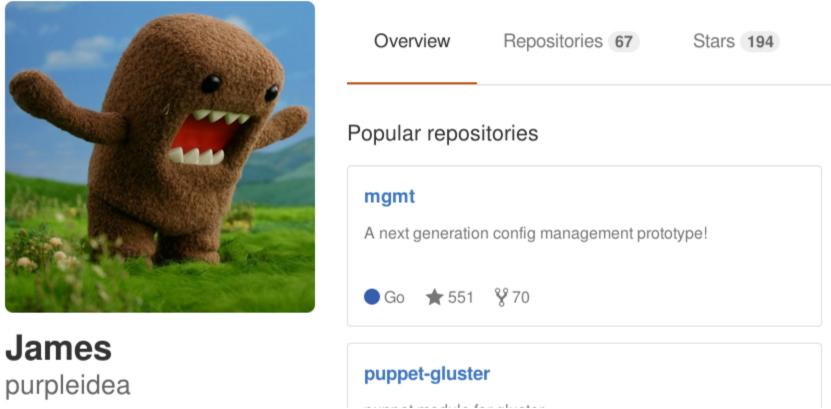
Performance: Resources are evaluated one by one

Master / PuppetDB can become a hotspot

Larger clusters can take a long time to converge







written by James (RedHat)

Conceptually similar to Puppet

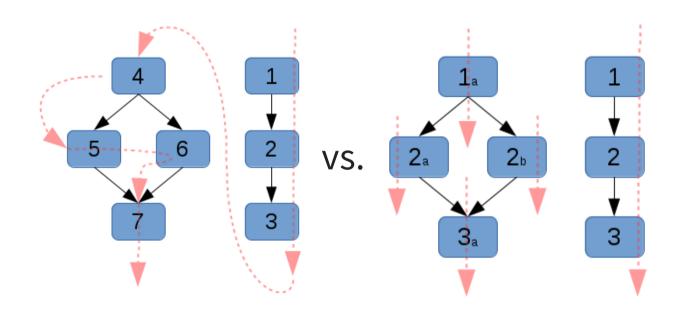
- resource model
- acyclic graph
- import/export of resource data

UNIQUE KEY FEATURES

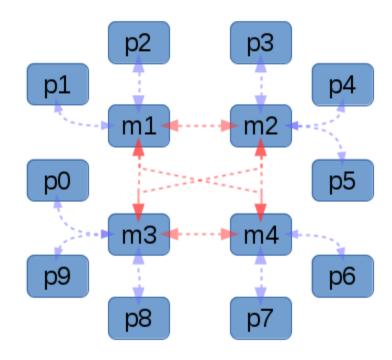
- parallel execution
- event system
- distributed exchange

Explained in James's blog

PARALLEL EXECUTION



DISTRIBUTED EXCHANGE

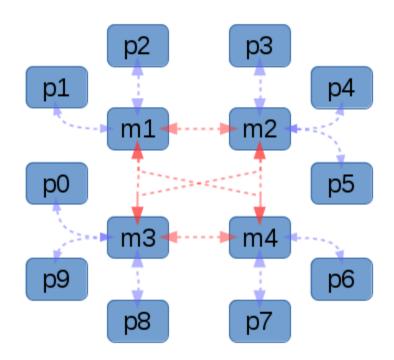


As for the **EVENT SYSTEM**

• •

Let's see a demo!

Looking at the topology once more...



Many innovative features apart from the core

Looking at some commodity features

There is support for Puppet manifests!

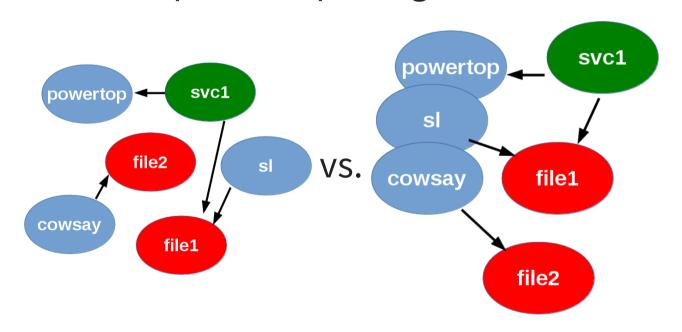
built by your's truly

AUTOMATIC EDGES

- e.g. find systemd units in package file listings
- find config file locations in packages
- ...

AUTOMATIC GROUPING

E.g. handle independent package resources in one go



AUTOMATIC CLUSTERING

etcd is bundled right into mgmt mgmt creates ad hoc etcd clusters for you

AGENT-LESS MODE

a.k.a. that Ansible thing

We'd love to have you get involved!

https://github.com/purpleidea

The language

More resources

APIs (?)

Early vetting

Incentive:

Write in Go

Incentive:

Interface with systemd et al

SUMMARIZING

Summarizing

- mgmt runs with the core strengths of Puppet-like tools
- its focus on the big Linux distros allows tight integration
- events and a distributed message bus allow fast cluster convergence
- provides new management approaches
- currently pre-alpha, any contributions welcome

QUESTIONS

